


Class V
PRACTICAL HOME ASSIGNMENT
Ch-8 Practice Zone (HW -39)



Practice Zone

Add the Sprite (Avery Walking) on the stage . This Sprite has four costumes. Create the adjoining block stack by using blocks from Motion, Control, Events and Looks categories. Note the behaviour of the Sprite.



**Create a Scratch Project using the block stack given using Scratch 2.0.
(Refer to page no. 121 of your Computer book.)**

Create on your own computer and send screenshot, mentioning your name, class, section and roll in Computer Whatsapp group.