

## HOME ASSIGNMENT

### Ch-8 Assessment Zone (HW -40)

A. Choose the correct answer.

1. Which of the following tools lets you decrease the size of a Sprite?



2. The are used to:

- a. create blocks
- b. add Sprites
- c. change stage background
- d. None of these

3. Which of the following stack blocks will make the Sprites move 5 times with a time gap of 1 sec when the green flag is clicked?



d. None of these

4. Complete the following block stack and choose the correct option.

a. The Sprite moves by 10 steps when the up arrow key is pressed and turns by 15 degrees in the clockwise direction when the down arrow key is pressed.

b. The Sprite moves by 10 steps when the down arrow key is pressed and turns by 15 degrees in the clockwise direction when the up arrow key is pressed.

c. The Sprite moves by 10 steps when the down arrow key is pressed and turns by 15 degrees in the anticlockwise direction when the up arrow key is pressed.

d. None of the above



5. Is whether the following statements are True or False.

- 1. Only one Sprite can be added to a script.
- 2. The block is used to change to the next stage background.
- 3. Changing the costumes of Sprite gives an illusion of movement.
- 4. The sensor block can be used to check conditions.

6. Fill the blanks using the words given below.

sensing      stage      control      input      duplicate

- 1. button is used to \_\_\_\_\_ the Sprite.
- 2. You can paint a new Sprite or \_\_\_\_\_ an existing Sprite.
- 3. The \_\_\_\_\_ is where you see the Sprite act according to the instructions in the Script Area.
- 4. block belongs to the \_\_\_\_\_ category.
- 5. block belongs to the \_\_\_\_\_ category.

**Solve the above questions in your copy.  
(Refer to page no. 128 & 129 of your Computer book.)**