


Class V
PRACTICAL HOME ASSIGNMENT
Ch-8 Project Zone (HW -44)






Project Zone

Create a project in Scratch that moves a Sprite in different directions according to the keys pressed by the user. The details are:

Stage Background: Woods (Nature Category)
Sprite: Dinosaur2 (Animals Category)



The Sprite should move according to the following instructions:

| Key Press | Sprite Movement | Hint |
|-----------------|---|---|
| Up arrow key | Sprite should move vertically upwards to the top edge of the stage | Use:  |
| Down arrow key | Sprite should move vertically downwards to the bottom edge of the stage | Use:  |
| Left arrow key | Sprite should move horizontally to the left edge | Use:  |
| Right arrow key | Sprite should move horizontally to the right edge | Use:  |
| Space key | Sprite should move to the centre of the stage | Use:  |



**Create a Scratch Project using the block stack given using Scratch 2.0.
 (Refer to page no. 131 of your Computer book.)**

Create on your own computer and send screenshot, mentioning your name, class, section and roll in Computer Whatsapp group.